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**SHANE VANCUYLENBERG**

Sound Designer / Audio Engineer / Composer

## Work Experience

### Sugar Mountain Sound

Freelance Sound Designer / Composer      2009 - Present

During all of my previous jobs, I have run my own studio in the background working on branded content for TV, Film, Advertising and video games. Through running my own studio I have gained immense experience in organising sessions, technical implementation of various forms of media and excellent communication through my work.

### We Love Jam Studios

Sound Designer / Audio Engineer      2015 - 2017

At We Love Jam Studios I was responsible for the day to day runnings of a busy sound studio and creative input relating to sound and music in advertising, short films and video games. I worked with some of the biggest advertising agencies and brands to create exciting and engaging sound design. I was responsible for the entire Voice Recording process including voice over casting, directing, recording, mixing and mastering.

### Apple

Creative / Trainer      2013 - 2015

As a Creative at the Apple store, my main role was to facilitate training people of all ages in how to use both the consumer and professional Apple apps. I trained people in Logic, Garage Band, Final Cut, iMovie, iPhoto, Pages, Numbers & Keynote as well as all introductory and advanced courses in teaching how to use all Apple hardware.

### Sound Agents

Audio Engineer      2011 - 2013

Sound Agents is a AV installation and Production company servicing Sydney and Melbourne. With Sound agents I had the pleasure of working in some of Australia's most iconic clubs and venues and gained invaluable skills and contacts throughout the Sydney entertainment industry.

## About Me

Professional sound designer, audio engineer and composer with extensive experience working on TVC, online, radio, games and both long and short form media. Highly skilled at creatively matching sound and music to picture and recently won the 2017 Tropfest Craft Award for 'Best Sound' for work on the film 'Going Vego'.

I have ten years of experience both as a freelancer and employee, working with bands, Voiceover artists, small ensembles and directors. I have been involved in many different projects including sound design and composition for television commercials, radio, films and video games while also operating my small studio in Sydney.

## Education

Diploma Audio Engineering  
 SAE Sydney - 2005

Diploma Music composition and Digital  
 Media  
 AIM Sydney - 2007

Cert III Music Business and Mgmt.  
 Sydney Institute (Ultimo Tafe) - 2013

Logic Certification

HTML5  
 Self learning - ongoing

## *Agencies*

*Department of Education*  
*Leo Burnett*  
*Saatchi & Saatchi*  
*Ogilvy*  
*303 Mullen Lowe*  
*YPP*  
*Transport New South Wales*

## *Directors*

*Mathilde Nocquette*  
*Cloudy Rhodes*  
*Tel Benjamin*  
*Jonathan Pease*  
*Chris Ireland*  
*Guy Edmonds*  
*Matt Zeremes*

## *Software Competency*

### *Audio*

*Logic Pro*  
*Pro Tools*  
*Ableton*  
*Cubase*  
*FMOD*

### *Video*

*Final Cut Pro*  
*iMovie*

### *Image & Other Processing*

*Photoshop*  
*Pages*  
*Numbers*  
*Keynote*  
*Microsoft Office suite*

## *Brands*

*Uncle Tobys*  
*Gloria Jeans*  
*Google*  
*Panadol*  
*Benefit Cosmetics*  
*Mon Purse*  
*Jarryd Hayne Documentary*  
*NRMA*  
*Optus*  
*McDonalds*  
*KFC*  
*Ferrero*  
*Samsung*  
*eHarmony*  
*Woolworths*  
*Fanta*  
*Coca-Cola*  
*Huggies*  
*Best & Less*  
*Yellowtail*  
*ICMS*  
*QT Hotels*  
*Aurora College*

## *Awards:*

*2017 Tropfest Craft Award - 'Best Sound'*  
*Member of the 'Australian Screen Sound Guild'*